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▲ 16 ▼ How will religion be represented in the game?

(self.cwgamedev)

submitted 2 months ago by Flame080

It needs to be more important than it was in vicky 2.

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▲ [-] Kalelovil 7 points 2 months ago

"It needs to be more important than it was in vicky 2."

I'd argue that it is less important in a Cold War game.

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▲ [-] Flame080 [S] 11 points 2 months ago

I'd argue that Islamic fundamentalism/terrorism started/expanded in the cold war.

https://en.wikipedia.org/wiki/Islamic_fundamentalism#Origins

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▲ [-] azripah 3 points 2 months ago

You could do that with event chains and militancy

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modifiers though, on a case by case basis. Certainly easier than integrating a religious system complicated enough to produce these effects dynamically, even if it means we won't ever be getting Mormon suicide bombers.

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▲ [-] **Sakerti** 3 points 2 months ago ▼

Also, don't forget IRA

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▲ [-] **warsmith17** 6 points 2 months ago ▼

IRA was also about nationalism thrown in, though religion played a role which manifested itself in national identity.

Just because Islamic Fundamentalism began in this time period doesn't mean that it was highly significant. Pollution and environmental degradation are important and began heavily in the Vicky 2 time frame, but they're not represented.

It should effect internal politics, to some degree thought the amount and direction is difficult to determine. It many have taken a rightward bent in some places, such as Afghanistan. On the other hand though we have Liberation



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Theology in South America. I believe culture and economic conditions are more important.

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that wasn't completely religious

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that too

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▲ [-] **Kalelovil** 🇺🇸 **Game Design**
▼ **1 point** 2 months ago

I have been considering giving POPs a Religiosity value to model degrees of religious fervor, and whether separating this from just Conservatism/Order would be worth the increased interface/player mind-space load.

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It will be represented precisely as it was in Victoria 2.

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▲ [-] **golako** 🇺🇸 **1 point** 2 months ago

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[-] **biverix** **4 points** 2 months ago

What *about* Iran?

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▲ [-] **golako** **1 point** 2 months ago

It was a theocracy after the revolution, a quite different form of government than the rest

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▲ [-] **biverix** **1 point** 2 months ago

Well, yes, but the topic was *POP religion*, not theocracies as such. Theocracies existed before Iran as well, e.g. in the time period of Victoria 2.

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▲ [-] **golako** **1 point** 2 months ago

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